Upper Division Interdisciplinary Studio



ID and Fashion Design students join forces in the UDIST studio Fashioning Functional Gear

Overview

Upper Division Interdisciplinary Studio (UDIST) courses offer opportunities for undergraduate students and instructors to generate interdisciplinary theories, practices, and works within a studio-based format.

This required part of the undergraduate curriculum is designed to support the strategic goals and values of the college, including cultivating diversity, engaging within the community, fostering excellence, and working toward sustainability.

Interdisciplinary studios cross disciplines in technique, approach, and content; ideally, they also allow for collaborative learning opportunities. Ultimately, the courses offer opportunities for students from different majors to approach a theme from within the bounds of their own medium.

These required studio courses allow students to work in an interdisciplinary manner with peers from other programs while at the point in their education where they have developed media and disciplinary expertise in their respective majors.

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Approximately 10-12 such courses are offered on each campus (San Francisco and Oakland) each semester. In recent years artists, architects, designers, writers, and scientists have taught UDIST courses.

See undergraduate programs by division »

UDIST Course Proposal

Interested in submitting a course proposal? Please follow the link for detailed instructions and proposal guidelines prior to submitting your proposal application.

Submit an application

Choose the relevant application, create a user account, and submit.

Deadline to apply is October 30.

Considering having your UDIST course included as part of the ENGAGE curriculum. See <u>ENGAGE at CCA</u> to learn more.

WEAR-tech

Instructor: Kyle Chan + guest artist Anouk Wipprecht San Francisco / UDIST-300 / 23 sessions Prerequisite: *Jr standing* May 23-June 30 (no class 5/30), Mon.-Thurs., 9 a.m.-1 p.m. & July 1, Fri., 9 a.m.-1 p.m.

This course provides the special opportunity to study with Dutch visiting artist, Anouk Wipprecht, along with CCA's own Kyle Chan.

The studio introduces students to the new product category of wearable technology. WEAR-tech is product developed for function and adornment on the body, around the body and with the body. Exploring the territory of technologically integrated fashion, this course goes beyond the "wristable." Students explore the relationship between soft materials and technological advances in sensors, micro-controllers, new conductive paints, trims, yardage materials, threads, yarns, and fibers.

Aesthetics, ethics, environmental impact, and the use of technology in creating wearable products are discussed as prototypes are created. Students assemble a sample design swatchbook of functioning tech form studies that support design ideation development for the use/wear by humans. The outcome of this soft product development class is the further understanding of technology at work with soft goods materials.

Students who also choose to enroll in this summer's <u>Arduino Autonomous Robotics course</u> (<u>SCIMA-200</u>) can interweave the technology learned in Arduino Robotics with WEAR-tech's design ideation prototyping for human wearability. (3 credits)

This course satisfies the Upper Division Interdisciplinary Studio requirement or a Studio Elective.

Art & Crime

Instructor: Kota Ezawa San Francisco / UDIST–300 / GELCT-630 / 15 sessions Prerequisite: *Jr standing* July 25-August 12, Mon.- Fri., 9 a.m.-4 p.m.

The connections between art and crime are countless. Art theft and forgery produce headlines with great frequency. Well known artworks have been physically attacked and vandalized using knives, acids, paints, and other tools. Crime has inspired significant works of art, from Wegee's crime-scene photographs to Andy Warhol's *13 Most Wanted Men*. Art has also functioned as a platform to bring attention to the living conditions of prison inmates.

Students in this course produce works in visual art, film, and writing, in response to visits to criminal justice institutions, conversations with inmate rights activists, and discussions with artists whose work has been subject to legal controversy, censorship, or confiscation.

Each student realizes a project that reflects crime in its research, form of execution, or presentation context. While students are obligated to respect laws of civil conduct, they are encouraged to break any barrier confining their medium, practice, or approach. (3 credits)

For undergraduates, this course satisfies the Upper Division Interdisciplinary Studio requirement or a Studio Elective. For graduates, this course satisfies a Grad-wide Elective.

El Salvador Interdisciplinary Studio

Information Session CCA SF campus, GC7 December 1, 2008, 3:00–4:00 pm

This is your only chance to meet with the instructor, Claudia Bernardi, to learn firsthand about this course, since she will not be here in the spring.

In March of 2006, Claudia Bernardi, in collaboration with the community of Perquin, initiated the creation of The School of Art/Open Studio of Perquin designed to facilitate, implement, and teach art and community-based art projects reaching children and adults living in Morazán, El Salvador. Participants immerse themselves in the recent history of El Salvador and the legacy of its recent Civil War, meeting the community of Perquin and its leaders. Students are guided to create their own "Artists in Residence†projects, designing and implementing art-in-community projects created in partnership with the needs, desires, and proposals of the community.

Three weeks.Â Prerequisite: at least Soph. standing and instructor permission.

Spanish language proficiency recommended but not required.Â

For graduate students, this course fulfills an MFA studio practice; for undergraduates, a studio elective requirement or Diversity Studies studio; or for students who achieve junior or senior standing by the end of spring 2009, this course may count for an Upper Division Interdisciplinary studio requirement.