Digital User Experience Fellowship at the Metropolitan Museum
Fellowship Application
2019-2020

Fellowship information

The purpose of the Digital User Experience Fellowship at the Metropolitan Museum is to provide students with the opportunity to apply the skills and knowledge in the area of user experience (UX) in a practical setting, in this case a world-class museum. Students will work in one or more of areas that the Product Development department, including Museum Digital Experience and Global Audience initiatives. The student will work with a team that includes developers, designers, product managers, user researchers, and analytics experts to help shape the experience across the Met’s digital platforms and contribute to the establishment of a universal Design System. Students will learn how to apply a user-first mindset and the ability to deeply empathize with human behavior in order to shape how people interact and experience art online. They will help create experiences that drive both the product’s interaction and visual design. Students will gain familiarity working in an Agile product development environment and with the JIRA project management tool. Students will also learn how a design system works within the context of product development, and practice design thinking.

Applicants must be comfortable with Invision, Sketch, Adobe Creative Suite and UserTesting.com. Knowledge of Framer and/or Principle is a plus.

The fellowship recipient will commit to working on-site at the museum for 8 hours/week (120 hours/semester for the fall 2019 and spring 2020 semesters; 30 weeks total from September 2019-May 2020). This fellowship includes a scholarship in the amount of $5,490 that will be divided equally between the fall 2019 and spring 2020 semesters. The successful applicant must take at least 6 credits in both the fall 2019 and spring 2020 semesters.

Please note that continuing the fellowship through spring 2020 is contingent upon review of the fall 2019 semester by Metropolitan Museum staff. The fellowship recipient will be selected by Metropolitan Museum staff following an initial review by SI staff. Official notification will be made by late April 2019.

Please contact the SI Office with questions about the fellowship and/or application process.
Eligibility

To be eligible for consideration, an applicant must:
- Be enrolled in the MS Information Experience Design program
- Have completed INFO 643 Information Architecture and Interaction Design and INFO 644 Usability Theory & Practice.
- Have ability to use Invision, Sketch and Adobe Creative Suite
- Not have previously taken INFO 698 Practicum/Seminar, which must be taken in Spring 2020.

Application submission & deadline

To apply, send the following as one .pdf file to qlai@pratt.edu:

- Complete scholarship application
- Resume/CV
- Statement of purpose (1-2 pages explaining why you’re applying for the fellowship and what you hope to gain from the experience, etc.).

The deadline is 5pm on Thursday, April 4, 2019.

Applicant Information

Name:

Pratt ID:

Email:

Telephone:

Statement of Accuracy

I hereby affirm that all the above stated information provided by me is true and correct to the best of my knowledge.

Application signature Date